

# **CSC 405**

# **Computer Security**

## **Web Security**

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(Derived from slides by Giovanni Vigna and Adam Doupe)

# HTML – Forms

- A form is a component of a web page that has form controls, such as text fields, buttons, checkboxes, range controls, or color pickers
  - Form is a way to create a complicated HTTP request
- `action` attribute contains the URI to submit the HTTP request
  - Default is the current URI
- `method` attribute is the HTTP method to use in the request
  - GET or POST, default is GET




# HTML – Forms

- Children input tags of the form are transformed into either query URL parameters or HTTP request body
- Difference is based on the method attribute
  - GET passes data in the query
  - POST passes data in the body
- Data is encoded as either “application/x-www-form-urlencoded” or “multipart/form-data”
  - GET always uses “application/x-www-form-urlencoded”
  - POST depends on enctype attribute of form, default is “application/x-www-form-urlencoded”
  - “multipart/form-data” is mainly used to upload files, so we will focus on “application/x-www-form-urlencoded”



# HTML – Forms

- Data sent as name-value pairs
  - Data from the input tags (as well as others)  
`<input type="text" name="foo" value="bar">`  

- Name is taken from the input tag's name attribute
- Value is taken either from the input tag's value attribute or the user-supplied input
  - Empty string if neither is present

# application/x-www-form-urlencoded

- All name-value pairs of the form are encoded
- form-urlencoding encodes the name-value pairs using percent encoding
  - Except that spaces are translated to + instead of %20
- foo=bar
- Multiple name-value pairs separated by ampersand (&)



# application/x-www-form-urlencoded

```
<form action="http://example.com/grades/submit">  
  <input type="text" name="student" value="bar">  
  <input type="text" name="class">  
  <input type="text" name="grade">  
  <input type="submit" name="submit">  
</form>
```

bar			Submit
Wolf Pack	csc 591	A+	Submit

<http://example.com/grades/submit?student=Wolf+Pack&class=csc+591&grade=A%2B&submit=Submit>



# application/x-www-form-urlencoded

```
<form action="http://example.com/grades/submit" method="POST">  
  <input type="text" name="student" value="bar">  
  <input type="text" name="class">  
  <input type="text" name="grade">  
  <input type="submit" name="submit">  
</form>
```

Wolf Pack	csc 591	A+	Submit
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POST /grades/submit HTTP/1.1

Host: example.com

User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.10; rv:34.0) Gecko/20100101 Firefox/34.0

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,\*/\*;q=0.8

Accept-Language: en-US,en;q=0.5

Accept-Encoding: gzip, deflate

Connection: keep-alive

Content-Type: application/x-www-form-urlencoded

Content-Length: 68

student=Wolf+Pack&class=csc+591&grade=A%2B&submit=Submit



# Web Applications

- It was quickly realized that the way the web was structured allowed for returning dynamic responses
- Early web was intentionally designed this way, to allow organizations to offer access to a database via the web
- Basis of GET and POST also confirm this
  - GET "SHOULD NOT have the significance of taking an action other than retrieval"
    - Safe and idempotent
  - POST
    - Annotation of existing resources; posting a message to a bulletin board, newsgroup, mailing list, or similar group of articles, providing a block of data, such as the result of submitting a form, to a data-handling process; and extending a database through an append operation



# Web Applications

- Server-side code to dynamically create an HTML response
- How does this differ from a website?
- In the HTTP protocol we've looked at so far, each request is distinct
  - Server has client IP address and User-Agent



# Maintaining State

- HTTP is a stateless protocol
- However, to write a web application we would like maintain state and link requests together
- The goal is to create a "session" so that the web application can link requests to the same user
  - Allows authentication
  - Rich, full applications
- Four ways this can be achieved
  - Embedding information in URLs
  - Using hidden fields in forms
  - Using localStorage
  - Using cookies



# Embedding Information in Cookies

- Cookies are state information that is passed between a web server and a user agent
  - Server initiates the start of a session by asking the user agent to store a cookie
  - Server or user agent can terminate the session
- Cookies first defined by Netscape while attempting to create an ecommerce application
- RFC 2109 (February 1997) describes first standardization attempt for cookies
- RFC 2965 (October 2000) tried to standardize cookies 2.0
- RFC 6265 (April 2011) describes the actual use of cookies in the modern web and is the best reference

# Embedding Information in Cookies

- Cookies are name-value pairs (separated by "=")
- Server includes the "Set-Cookie" header field in an HTTP response
  - Set-Cookie: USER=foo;
- User agent will then send the cookie back to the server using the "Cookie" header on further requests to the server
  - Cookie: USER=foo;

# Embedding Information in Cookies

- Server can ask for multiple cookies to be stored on the client, using multiple "Set-Cookie" headers
  - Set-Cookie: USER=foo;
  - Set-Cookie: lang=en-us;

# Embedding Information in Cookies

- Server can send several attributes on the cookie, these attributes are included in the Set-Cookie header line, after the cookie itself, separated by ";"
  - Path
    - Specifies the path of the URI of the web server that the cookies are valid
  - Domain
    - Specifies the subdomains that the cookie is valid
  - Expires or Max-Age
    - Used to define the lifetime of the cookie, or how long the cookie should be valid
  - HttpOnly
    - Specifies that the cookie should not be accessible to client-side scripts
  - Secure
    - Specifies that the cookie should only be sent over secure connections



# Embedding Information in Cookies

- Example cookie headers from curl request to `www.google.com`
  - `curl -v http://www.google.com`
- Set-Cookie:  
`PREF=ID=db9539b9b7353be5:FF=0:TM=1421424672:LM=1421424672:S=0qGXMZZhmeyihyKi; expires=Sun, 15-Jan-2020 16:11:12 GMT; path=/; domain=.google.com`
- Set-Cookie:  
`NID=67=bs1lLyrXtfdUj79I1cuqR7_MWEsyNdLWU_FpGKw1WR9QpEzi3UrVV2UG06LBW3sJNk9m1LcYIJns3PG3NUu-M3pT9qD-V4F8oyyJ_UJnCGKDUDGb11L9Ha8KGufv0MUv; expires=Sat, 18-Jul-2020 16:11:12 GMT; path=/; domain=.google.com; HttpOnly`

- Set-Cookie:

```
PREF=ID=db9539b9b7353be5:FF=0:TM=1  
421424672:LM=1421424672:S=0qGXMZZh  
meyihyKi; expires=Sun, 15-March-  
2021 16:11:12 GMT; path=/;  
domain=.google.com
```

- expires is set two years in the future
- path is / which means to send this cookie to all subpaths of `www.google.com/`
- domain is `.google.com`, which means to send this cookie to all subdomains of `.google.com`
  - Includes `www.google.com`, `drive.google.com`, ...



- Set-Cookie:

```
NID=67=bs1lLyrXtfdUj79I1cuqR7_MWEs  
yNdLWU_FpGKw1WR9QpEzi3UrVV2UG06LBW  
3sJNk9m1LcYIJns3PG3NUu-M3pT9qD-  
V4F8oyyJ_UJnCGKDUDGb11L9Ha8KGuFv0M  
Uv; expires=Sat, 18-Jul-2015  
16:11:12 GMT; path=/;  
domain=.google.com; HttpOnly
```

- HttpOnly is a security feature, which means only send this cookie in HTTP, do not allow JavaScript code to access the cookie

# Embedding Information in Cookies

- The server can request the deletion of cookies by setting the "expires" cookie attribute to a date in the past
- User agent should then delete cookie with that name
- Set-Cookie: USER=foo; expires=Thu, 15-Jan-2020 16:11:12 GMT;
  - User agent will then delete the cookie with name "USER" that is associated with this domain
- Proxies are not supposed to cache cookie headers
  - Why?

# Embedding Information in Cookies

- User agent is responsible for following the server's policies
  - Expiring cookies
  - Restricting cookies to the proper domains and paths
- However, user agent is free to delete cookies at any time
  - Space/storage restrictions
  - User decides to clear the cookies

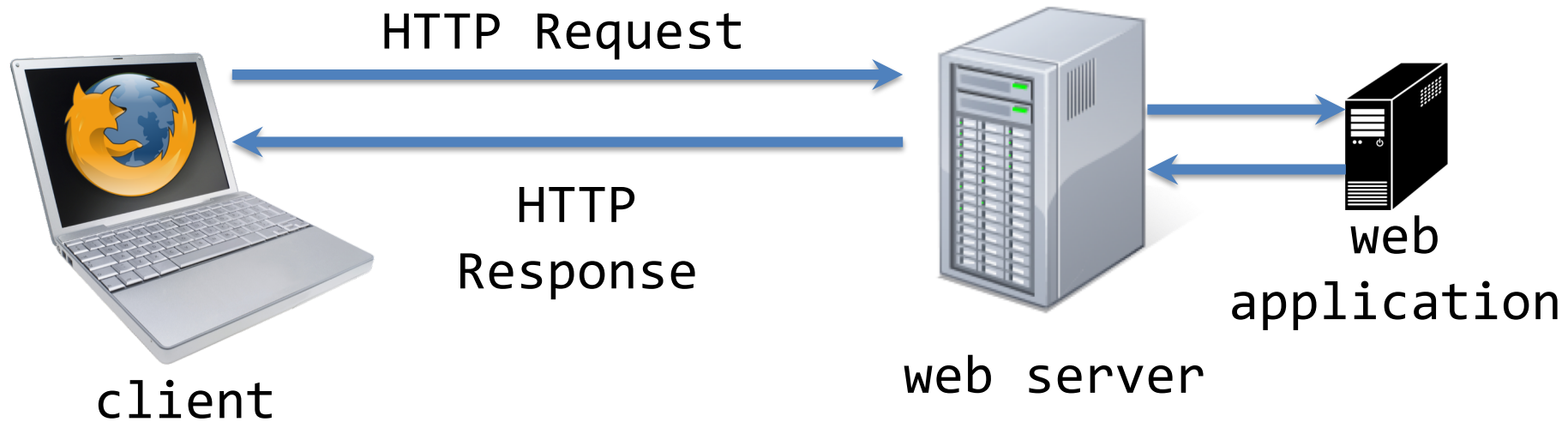
# Modern Sessions

- Sessions are used to represent a time-limited interaction of a user with a web server
- There is no concept of a "session" at the HTTP level, and therefore it must be implemented at the web application level
  - Using cookies
  - Using URL parameters
  - Using hidden form fields
- In the most common use of sessions, the server generates a unique (random and unguessable) session ID and sends it to the user agent as a cookie
- On subsequent requests, user agent sends the session ID to the server, and the server uses the session ID to index the server's session information

# Designing Web Applications

- In the early days of the web, one would write a "web application" by writing a custom web server that received HTTP requests, ran custom code based on the URL path and query data, and returned a dynamically created HTML page
  - The drawback here is that one would have to keep the web server up-to-date with the latest HTTP changes (HTTP/1.1 spec is 175 pages)
- Generally decided that it was a good idea to separate the concerns into a web server, which accepted HTTP request and forwarded relevant requests to a web application
  - Could develop a web application without worrying about HTTP

# Web Application Overview



# Common Gateway Interface (CGI)

- standard protocol for web servers to execute programs
- request comes in
- web server executes CGI script
- script generates HTML output
- often under `cgi-bin/` directory
- environmental variables are used to pass information to the script
  - `PATH_INFO`
  - `QUERY_STRING`



# Active Server Pages (ASP)

- Microsoft's answer to CGI scripts
- First version released in 1996
- Syntax of a program is a mix of
  - Text
  - HTML Tags
  - Scripting directives (VBScript Jscript)
  - Server-side includes (#include, like C)
- Scripting directives are interpreted and executed at runtime
- Will be supported "a minimum of 10 years from the Windows 8 release date"
  - October 26<sup>th</sup>, 2022



# ASP Example

```
<% strName = Request.QueryString("Name")  
    If strName <> "" Then %>
```

```
<b>Welcome!</b>
```

```
<% Response.Write(strName)  
    Else %>
```

```
<b>You didn't provide a name...</b>
```

```
<% End If %>
```

# Web Application Frameworks

- As the previous Request.QueryString example shows, frameworks were quickly created to assist web developers in making web applications
- Frameworks can help
  - Ease extracting input to the web application (query parameters, form parameters)
  - Setting/reading cookies
  - Sessions
  - Security
  - Database

# Web Application Frameworks

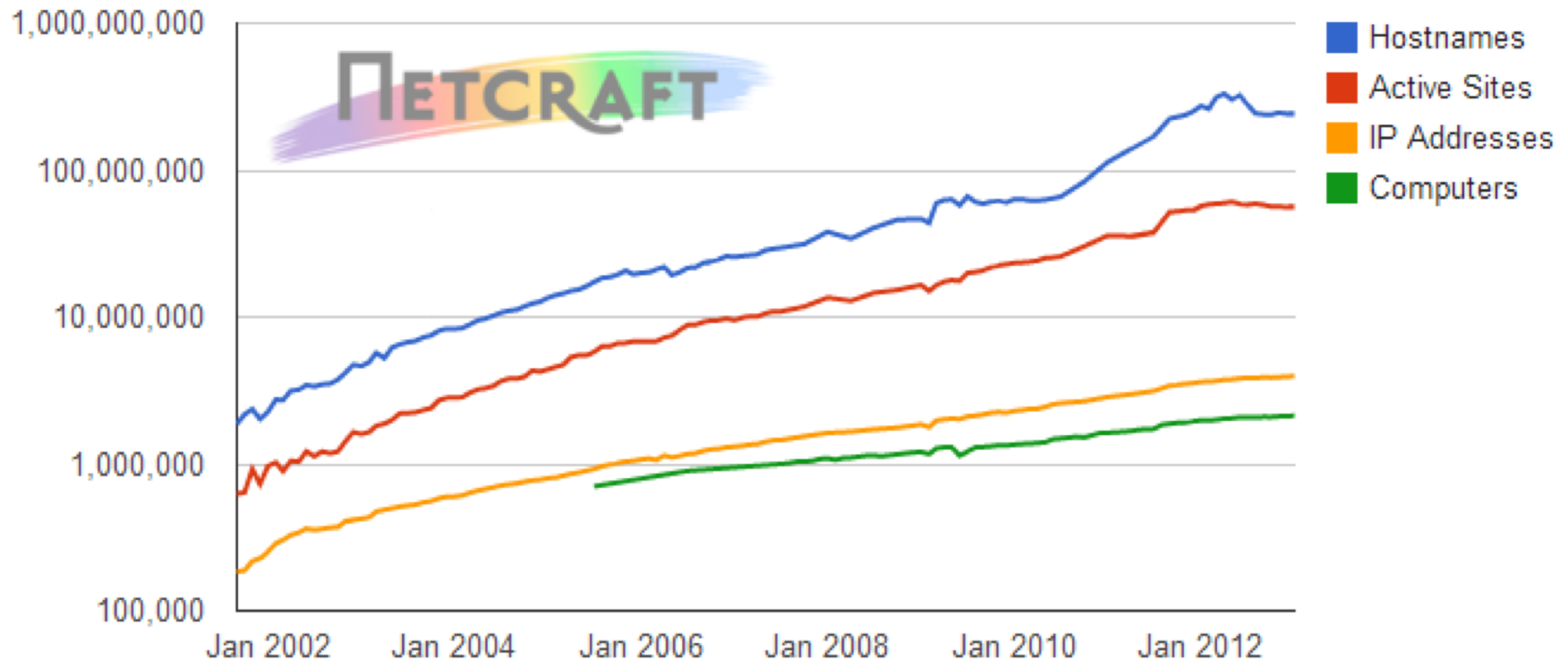
- Important to study web application frameworks to understand the (security) pros and cons of each
- Some vulnerability classes are only present in certain frameworks

# PHP: Hypertext Preprocessor

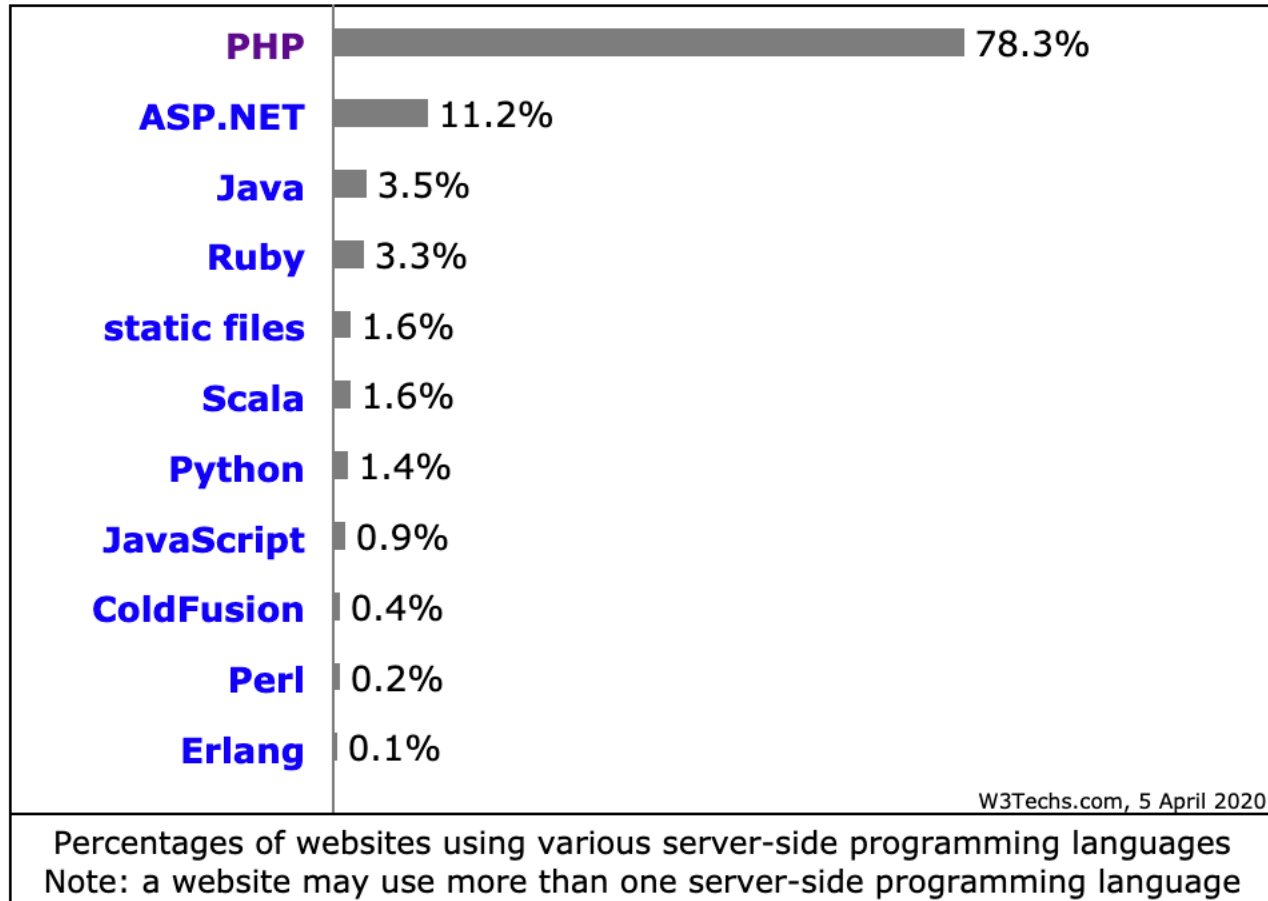
- Scripting language that can be embedded in HTML pages to generate dynamic content
  - Basic idea is similar to JSP and ASP
- Originally released in 1995 as a series of CGI scripts as C binaries
- PHP 3.0 released June 1998 is the closest to current PHP
  - "At its peak, PHP 3.0 was installed on approximately 10% of the web servers on the Internet" - <http://php.net/manual/en/history.php.php>
- PHP 4.0 released May 2000
- PHP 5.0 released July 2004
  - Added support for objects
- PHP 5.6 released August 2014 (still [supported](#))
- PHP 8.0 under development

# PHP – Popularity

PHP Trend (Logarithmic Scale)



## Most popular server-side programming languages



source: <https://w3techs.com/>

# PHP

- The page is parsed and interpreted on each page request
  - Can be run as CGI, so that a new copy of the PHP interpreter is run on each request
  - Or the PHP interpreter can be embedded into the web server
    - `mod_php` for apache
- Completely new language
  - C-like in syntax
  - Custom designed to build web applications
  - Language grew organically over time

# PHP – Example

```
<!DOCTYPE html>
<html>
  <head>
    <title>PHP Hello World</title>
  </head>
  <body>
    <?php echo '<p>Hello World</p>'; ?>
  </body>
</html>
```



# PHP – Features

- Dynamically typed
- String variable substitution
- Dynamic `include/require`
- Superglobals
- Variable variables
- `register_globals`

# PHP – String Variable Substitution

```
<?php
echo 'this is a simple string';
echo 'Variables do not $expand $either';

$juice = "apple";
echo "He drank some $juice juice.";

$juices = array("apple", "orange", "koolaid1" => "purple");
echo "He drank some $juices[0] juice.";
echo "He drank some $juices[1] juice.";
echo "He drank some $juices[koolaid1] juice.";

echo "This works: {$juices['koolaid1']}";
```

# PHP – Dynamic include/require

```
<?php
/**
 * Front to the WordPress application. This file doesn't do anything, but loads
 * wp-blog-header.php which does and tells WordPress to load the theme.
 *
 * @package WordPress
 */

/**
 * Tells WordPress to load the WordPress theme and output it.
 *
 * @var bool
 */
define('WP_USE_THEMES', true);

/** Loads the WordPress Environment and Template */
require( dirname( __FILE__ ) . '/wp-blog-header.php' );
```



# wp-blog-header.php

```
<?php
/**
 * Loads the WordPress environment and template.
 *
 * @package WordPress
 */

if ( !isset($wp_did_header) ) {

    $wp_did_header = true;

    require_once( dirname(__FILE__) . '/wp-load.php' );

    wp();

    require_once( ABSPATH . WPINC . '/template-loader.php' );

}
```



# allow\_url\_include

- PHP setting to allow http and ftp urls to include functions
- Must enable allow\_url\_fopen as well
  - This setting allows calling fopen on a url
- Remote file is fetched, parsed, and executed

# PHP - Superglobals

```
<?php
if ( 'POST' != $_SERVER['REQUEST_METHOD'] ) {
    header('Allow: POST');
    header('HTTP/1.1 405 Method Not Allowed');
    header('Content-Type: text/plain');
    exit;
}

$comment_post_ID = isset($_POST['comment_post_ID']) ? (int) $_POST['comment_post_ID'] : 0;

$post = get_post($comment_post_ID);
if ( empty( $post->comment_status ) ) {
    /**
     * Fires when a comment is attempted on a post that does not exist.
     * @since 1.5.0
     * @param int $comment_post_ID Post ID.
     */
    do_action( 'comment_id_not_found', $comment_post_ID );
    exit;
}

// get_post_status() will get the parent status for attachments.
$status = get_post_status($post);
$status_obj = get_post_status_object($status);
```

# PHP – Variable Variables

```
<?php
```

```
$a = 'hello';
```

```
$$a = 'world';
```

```
echo "$a $hello";
```

```
echo "$a ${$a}";
```

# PHP – register\_globals

- "To register the EGPCS (Environment, GET, POST, Cookie, Server) variables as global variables."
- PHP will automatically inject variables into your script based on input from the HTTP request
  - HTTP request variable name is the PHP variable name and the value is the PHP variable's value
- Default enabled until 4.2.0 (April 2002)
- Deprecated as of PHP 5.3.0
- Removed as of PHP 5.4.0





# PHP – register\_globals

```
<html>
<head> <title>Feedback Page</title></head>
<body>
  <h1>Feedback Page</h1>
  <?php
    if ($name && $comment) {
      $file = fopen("user_feedback", "a");
      fwrite($file, "$name:$comment\n");
      fclose($file);
      echo "Feedback submitted\n";
    }
  ?>
  <form method=POST>
    <input type="text" name="name"><br>
    <input type="text" name="comment"><br>
    <input type="submit" name="submit" value="Submit">
  </form>
</body>
</html>
```



# PHP – register\_globals

```
<?php
// define $authorized = true only if user is authenticated
if (authenticated_user()) {
    $authorized = true;
}

// Because we didn't first initialize $authorized as false, this might be
// defined through register_globals, like from GET auth.php?authorized=1
// So, anyone can be seen as authenticated!
if ($authorized) {
    include "/highly/sensitive/data.php";
}
?>
```

# Storing State

- Web applications would like to store persistent state
  - Otherwise it's hard to make a real application, as cookies can only store small amounts of information
- Where to store the state?
  - Memory
  - Filesystem
    - Flat
    - XML file
  - Database
    - Most common for modern web applications

# Web Applications and the Database

- Pros
  - ACID compliance (Atomicity, Consistency, Isolation, Durability)
  - Concurrency
  - Separation of concerns
    - Can run database on another server
    - Can have multiple web application processes connecting to the same database
- Cons
  - More complicated to build and deploy
  - Adding another language to web technology (SQL)



# LAMP Stack

- Classic web application model
  - **L**inux
  - **A**pache
  - **M**ySQL
  - **P**HP
- Nice way to think of web applications, as each component can be mixed and swapped
  - Underlying OS
  - Web server
  - Database
  - Web application language/framework

# MySQL

- Currently second-most used relational database
  - What is the first?
- First release on May 23<sup>rd</sup> 1995
  - Same day that Sun released first version of Java
- Sun eventually purchased MySQL (the company) for \$1 billion in January 2008
- Oracle acquired Sun in 2010 for \$5.6 billion



# Structured Query Language

- Special purpose language to interact with a relational database
- Multiple commands
  - SELECT
  - UPDATE
  - INSERT
- Some slight differences between SQL implementations

# SQL Examples

```
SELECT * FROM Users WHERE userName = 'admin';
```

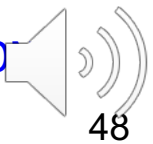
```
SELECT * FROM Book WHERE price > 100.00 ORDER BY title;
```

```
SELECT isbn, title, price FROM Book WHERE price < (SELECT  
AVG(price) FROM Book) ORDER BY title;
```

```
INSERT INTO example (field1, field2, field3) VALUES ('test',  
'N', NULL);
```

```
UPDATE example SET field1 = 'updated value' WHERE field2 = 'N';
```

```
(SELECT a FROM t1 WHERE a=10 AND B=1 ORDER BY a LIMIT 10) UNION  
(SELECT a FROM t2 WHERE a=11 AND B=2 ORDER BY a LIMIT 10);
```





# PHP and MySQL

```
<?php
$link = mysql_connect('localhost', 'mysql_user', 'mysql_password');
if (!$link) {
    die('Could not connect: ' . mysql_error());
}
mysql_select_db('example', $link);
$firstname = 'Thomas';
$lastname  = 'Anderson';

$query = sprintf("SELECT firstname, lastname, address, age FROM friends
    WHERE firstname='%s' AND lastname='%s'", $firstname, $lastname);

$result = mysql_query($query);
if (!$result) {
    $message = 'Invalid query: ' . mysql_error() . "\n";
    die($message);
}
while ($row = mysql_fetch_assoc($result)) {
    echo $row['firstname'];
    echo $row['address'];
}
```